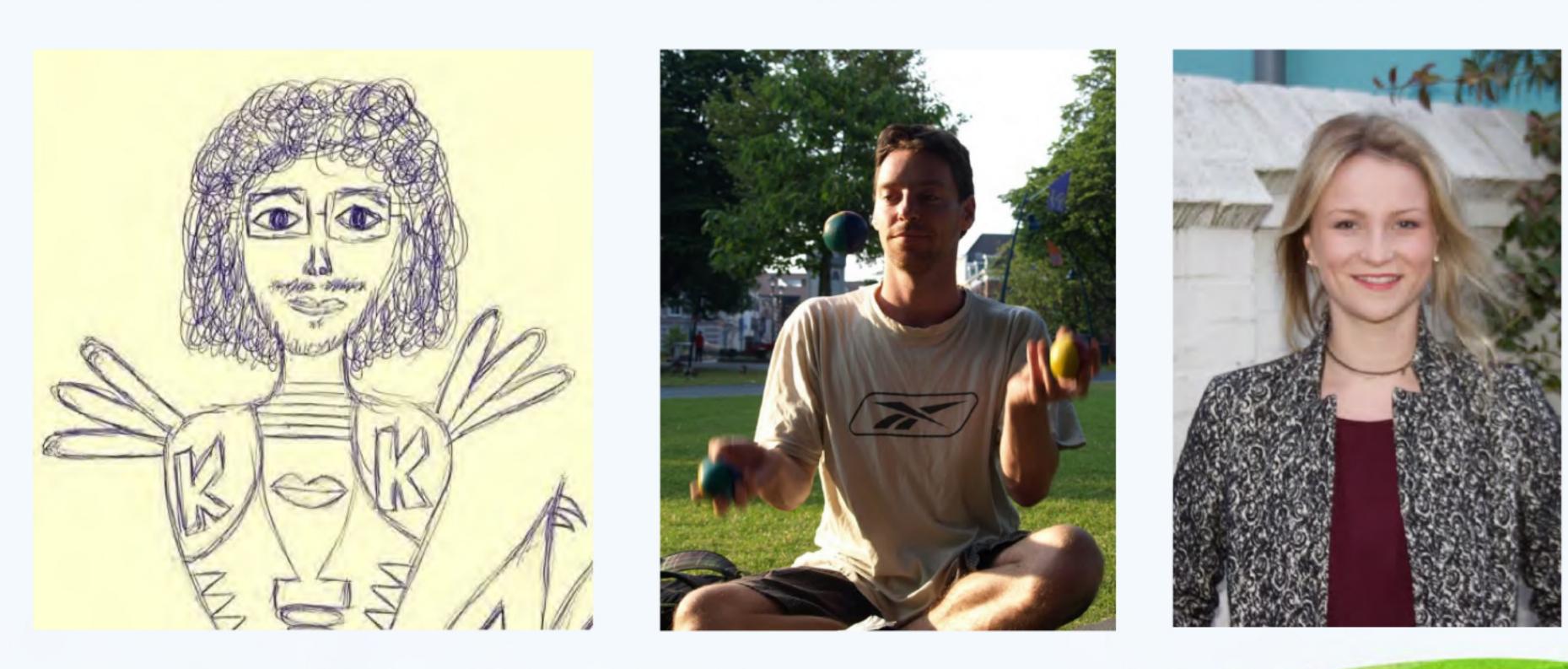


## The Authors

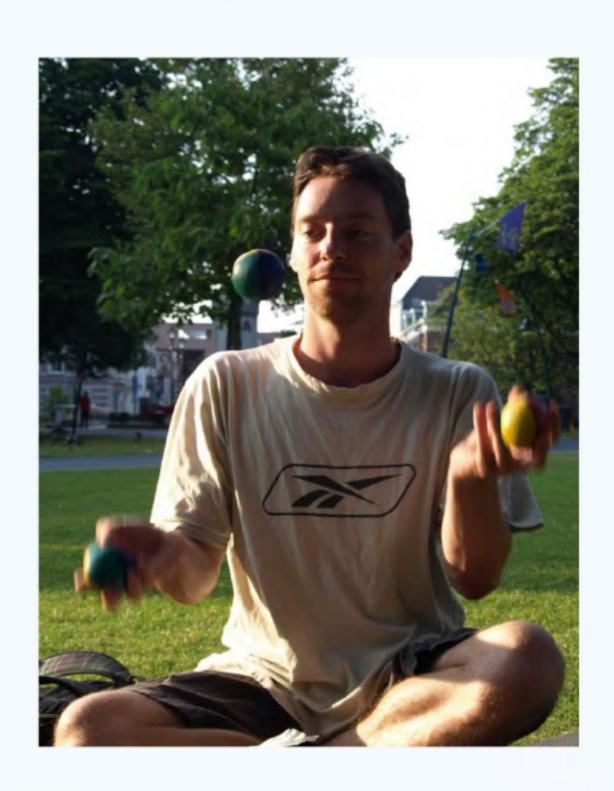
Chiodo, Alex



Kincses, Krisztián



Jelitto, Heiko



Ranta, Elina



Hello everyone and thank you for being here!

My name is Mr. Milieu and I will show you the difference between petroleum-based and bio-based cleaning products. I understand, cleaning is not the most fun activity... but it is very important for our health and well-being!



This house is VERY dirty!
We should do something about it to not get sick.

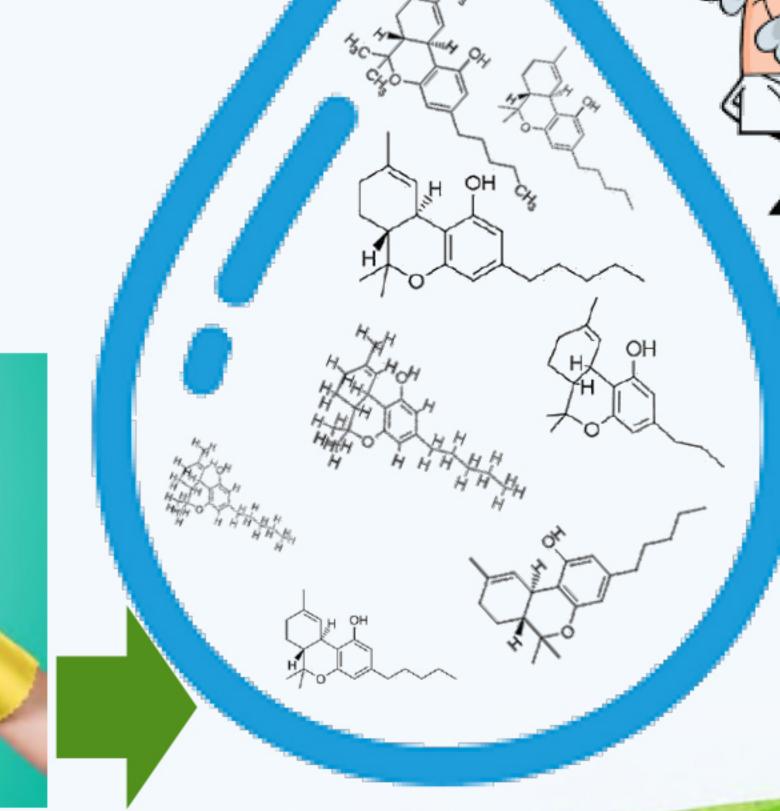


Yikes! So many chemicals in the cleaning agent.
Where do they come from and where do they end up?

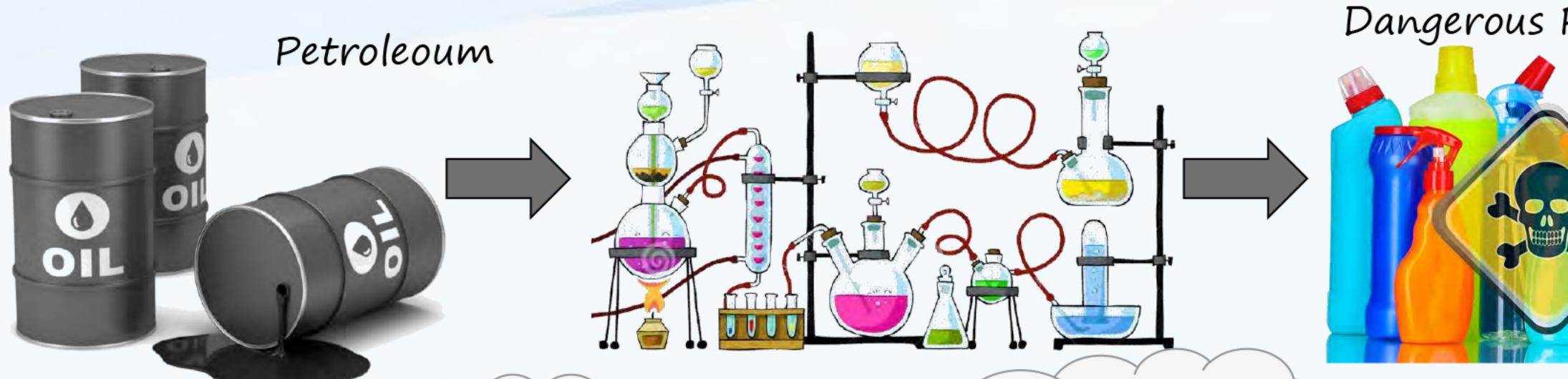




We need some proper cleaning agents. Let's take a look together what is inside these bottles.



## Petroleum-based A



Dangerous Products



First, crude oil is extracted from underground reservoirs.

The final products are for example cleaning agents, products that dissolve dirt.

Then, different organic solvents are mixed to the oil.

However, using such cleaning products can pose a significant risk to the environment and human health.



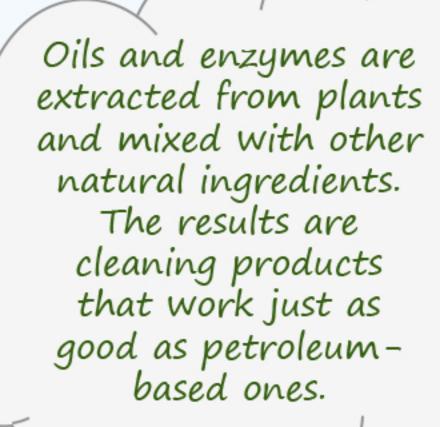


Renewable Resources (plants, farmers' left-overs...)



For bio-based products we use 'renewable' and biodegradable resources, such as plants!





However, these biobased products are far less harmful to the environment and to the person using them!



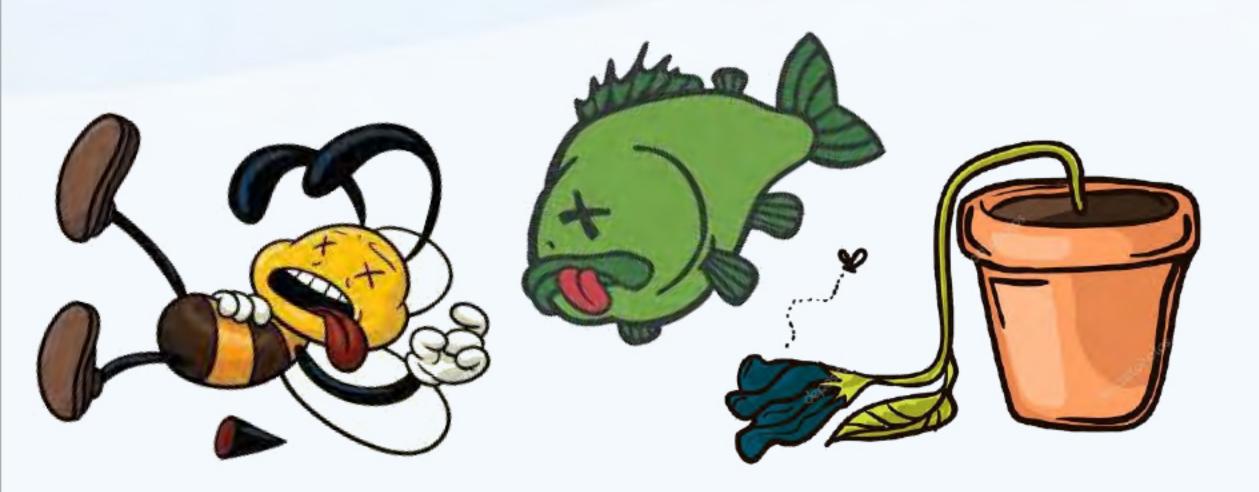


## Petrolium-Based I





- Harmful to Animals & Environment

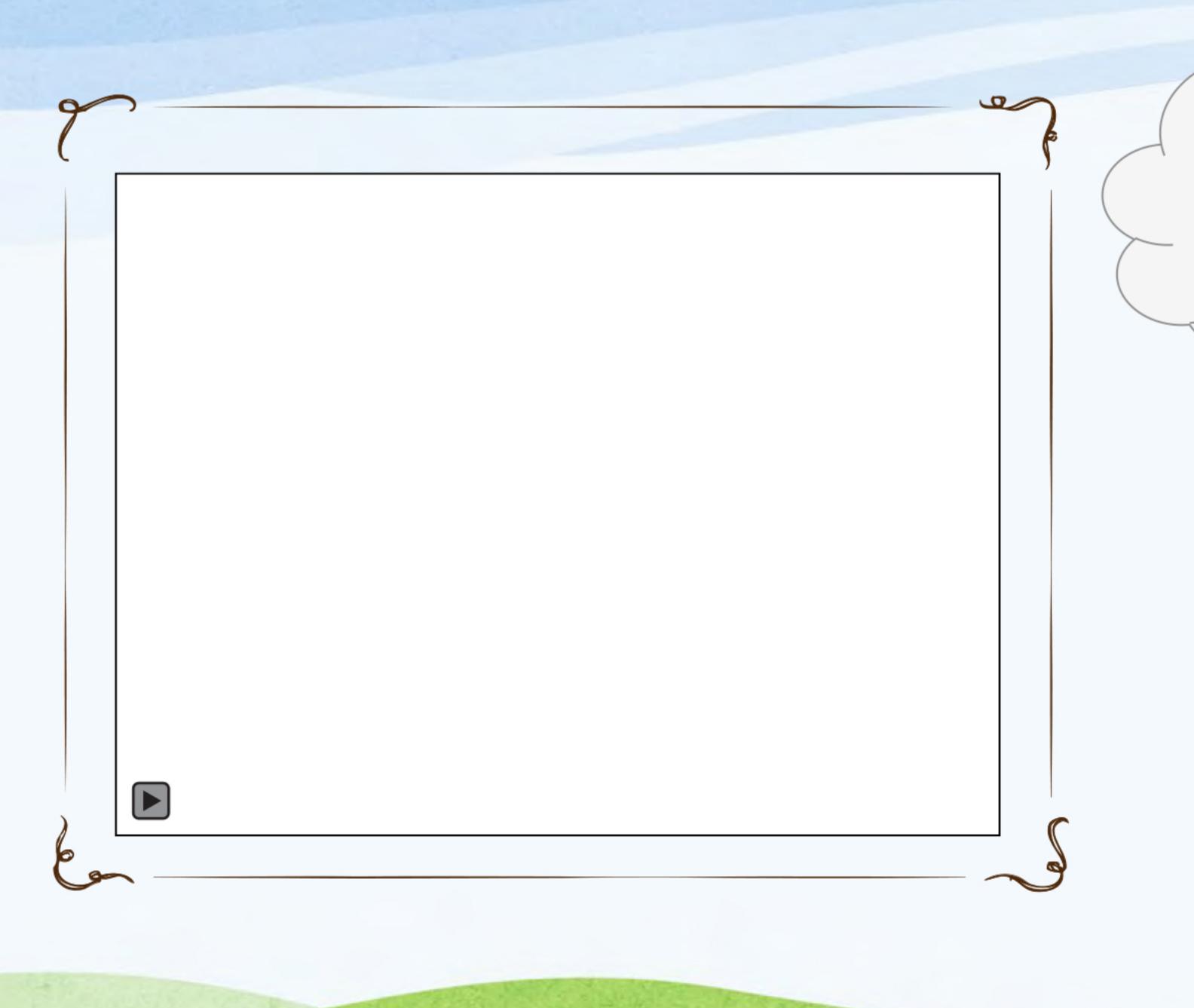


- Dangerous for Humans (Corrosive)







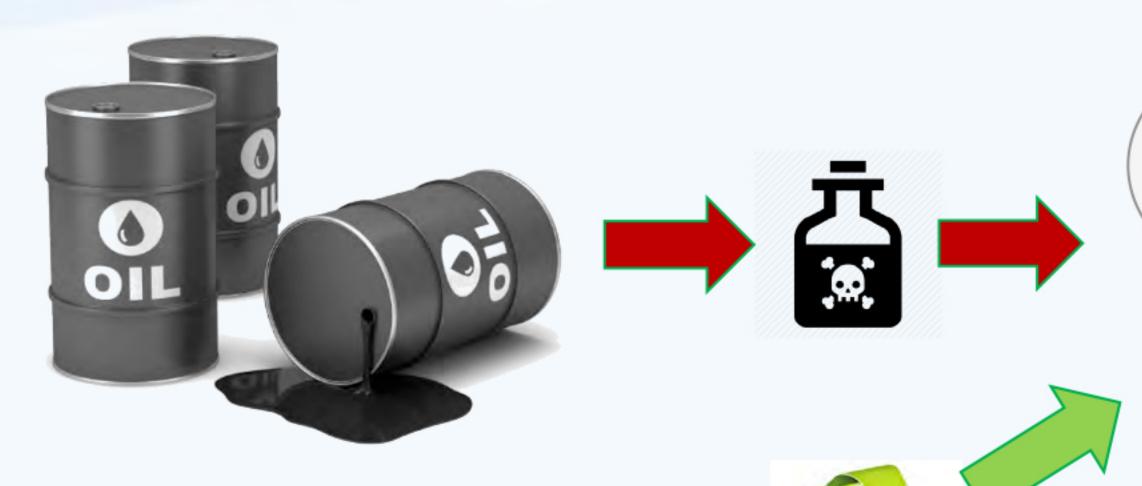


For me, it is more fun to learn with videos... Let's see what Krisztián has to tell to us!



From Manufacturer to Nature

Petroleum-Based



Many petroleum-baséd products cause harm to humans and the environment. Bio-based products however, most often do the job just as good, while not causing such harm! The environment says: 'Thank you for thinking biobased!'

Bio-Based



I can breath underwater!





## Quiz

https://play.kahoot.it/#/k/0ac20799-bd70-4fcd-b308-2cde68a050de

What did we learn in this class? Let's play a little game.





